

Sport In The Box Support

[Kunskapsbas](#) > [Score Pilot](#) > [Releases](#) > [Patch Notes - v1.8.7](#)

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Game summary

Pause and timeout horn settings now appear in the game summary.

"Horn before end of pause" and "Horn before end of timeout" were configurable but never shown in the "This Game" setup summary. They now appear (in seconds) whenever the setting is enabled and a duration is set.

League logo and name shown instead of the sport.

If your sport configuration has a league logo and name, the active game on the home screen and the sport config card now display those rather than the generic sport.

Clock and timeout

Starting the clock during a timeout now asks for confirmation.

Pressing start during a running timeout used to end the timeout silently. You now get a confirmation prompt, and nothing changes unless you confirm.

The prompt appears for presses from the UI, the front panel and external buttons; confirming is done from the UI. The clock starts from the moment you confirm, and timeout keeps running, so no time is lost while the prompt is open and penalties and the shot clock stay in sync.

Horn before end of pause

No more horn at the start of a pause. When the warning before end of pause time was set to the same length as the pause — or longer — the horn sounded on the first tick. It is now protected from sounding at start.

Longer lead times can be entered. The "horn before end of pause" field now accepts up to 9999 seconds instead of 999, so values like 20 minutes fit.